

YOTEL Edinburgh

https://maps.google.co.uk/maps?q=EH2 4NA,+Edinburgh,+UK

68-73 Queen Street, EH2 4NA

Venue Description

YOTEL Edinburgh is located on Queen Street in New Town, five minutes' walk from Princes Street. Performances take place in the one-of-a-kind 360-degree events space. Pop into the atmospheric bar and lounge where cocktail classics, excellent wines and local beers are available alongside an all-day bar food menu.

Venue Programming

• Genres of Interest: Cabaret and Variety, Children's Shows, Comedy, Dance, Physical Theatre and Circus, Events, Exhibitions, Music, Musicals and Opera, Spoken Word, Theatre

Venue Manager Contact Details

Greg McDermott 68-73 Queen St Edinburgh EH2 4NA Telephone: +44 (0) 1315 264 950 Email: greg.mcdermott@yotel.com

Viewing Details

Venue is available for viewing throughout the year, please arrange a viewing by contactingedi.events@yotel.com.

Disabled Access Information

• Wheelchair Accessible Toilet

Venue Facilities

- Front of House Staff
- Technical Staff
- Bar
- Cafe or Catering

Performance spaces

• ImagineX (audience capacity 100)

Performance Space Details - ImagineX (audience capacity 100)

ImagineX is YOTEL Edinburgh's dramatic double height 360° screening room and events venue. This high-tech, high-spec space is completely customisable and perfect for big events and parties. Located on the ground floor of YOTEL Edinburgh, ImagineX is fully accessible and connected to Revolve bar and lounge. Offering almost 1,500 square foot of flexible space, its unique 360° projection technology makes it the first and only venue of its kind in Scotland. From international conferences and presentations to breathwork masterclasses, Flamenco dancing shows and comedy nights, we have created and hosted all sorts of events for up to 200 people at Imagine.

Performance Space Accessibility

- Wheelchair accessibility for audience
- Wheelchair accessibility for performers

Performance Space Licensing

• This performance space does not have an age limit.

Hire Details